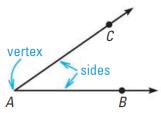
## Notes 6.4 Angle bisector, angle addition postulate and classifying angles

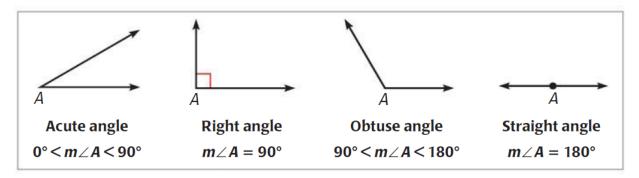
An **angle** consists of two different rays with the same endpoint. The rays are the **sides** of the angle. The endpoint is the **vertex** of the angle.

The angle with sides  $\overrightarrow{AB}$  and  $\overrightarrow{AC}$  can be named  $\angle BAC$ ,  $\angle CAB$ , or  $\angle A$ . Point A is the vertex of the angle.



The vertex must be the middle letter when naming the angle with three letters.

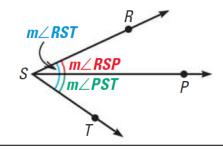
**CLASSIFYING ANGLES** Angles can be classified as **acute**, **right**, **obtuse**, and **straight**, as shown below.



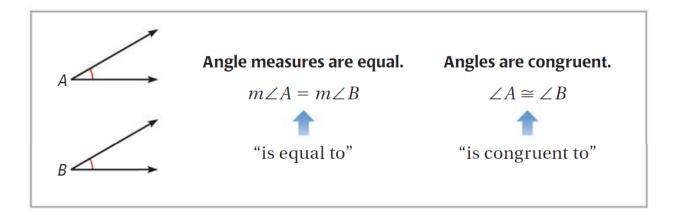
## **POSTULATE 4** Angle Addition Postulate

**Words** If *P* is in the interior of  $\angle RST$ , then the measure of  $\angle RST$  is equal to the sum of the measures of  $\angle RSP$  and  $\angle PST$ .

**Symbols** If *P* is in the interior of  $\angle RST$ , then  $m \angle RST = m \angle RSP + m \angle PST$ .



**CONGRUENT ANGLES** Two angles are **congruent angles** if they have the same measure. In the diagram below, you can say that "the measure of angle *A* is equal to the measure of angle *B*," or you can say "angle *A is congruent to* angle *B*."



An angle bisector is a ray that divides an angle into two angles that are congruent.